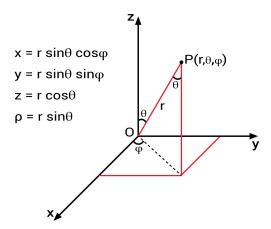
Gradient in Spherical Coordinates, Geometric Derivation

Conventions

Note: There are different conventions for naming the angles (θ and ϕ). In physics, we use the standard ISO convention:

NOTE

- *r*: The distance to the origin.
- θ (theta): The angle with the **z-axis** (polar angle, $0 \le \theta \le \pi$).
- ϕ (phi): The angle in the **xy-plane** (azimuth, $0 \le \phi < 2\pi$).



Here is the derivation. To avoid writing out pages full of algebra using the chain rule (which becomes very complex in 3D), we use the **geometric approach** via "scale factors". This is much more intuitive and yields the same result.

The Intuition: Change per Distance

The gradient ∇f tells us how the function f changes per *physical distance* (ds) traversed in a certain direction.

Gradient component
$$\approx \frac{\text{change in } f}{\text{distance traveledds}}$$

In Cartesian coordinates this is simple, because dx, dy, and dz are already distances themselves. In spherical coordinates, $d\theta$ and $d\phi$ are *angles*, not distances. We therefore need to convert these angle changes into arc lengths.

Now use (is derived in the steps below)

$$ds_r = dr$$
, $ds_\theta = rd\theta$, $ds_\phi = r\sin\theta d\phi$

then it follows that

$$\begin{split} (\nabla f)_r &= \frac{f(r + \mathrm{d}r,\,\theta,\,\phi) - f(r,\,\theta,\,\phi)}{\mathrm{d}s_r} = \frac{f(r + \mathrm{d}r,\,\theta,\,\phi) - f(r,\,\theta,\,\phi)}{\mathrm{d}r} = \frac{\partial f}{\partial r} \\ (\nabla f)_\theta &= \frac{f(r,\,\theta + \mathrm{d}\theta,\,\phi) - f(r,\,\theta,\,\phi)}{\mathrm{d}s_\theta} = \frac{f(r,\,\theta + \mathrm{d}\theta,\,\phi) - f(r,\,\theta,\,\phi)}{r\mathrm{d}\theta} = \frac{\partial f}{r\partial\theta} \\ (\nabla f)_\phi &= \frac{f(r,\,\theta,\,\phi + \mathrm{d}\phi) - f(r,\,\theta,\,\phi)}{\mathrm{d}s_\phi} = \frac{f(r,\,\theta,\,\phi + \mathrm{d}\phi) - f(r,\,\theta,\,\phi)}{r\sin\theta\mathrm{d}\phi} = \frac{\partial f}{r\sin\theta\partial\phi} \end{split}$$

So the result is

$$\nabla f = \frac{\partial f}{\partial r} \hat{\mathbf{r}} + \frac{1}{r} \frac{\partial f}{\partial \theta} \hat{\mathbf{\theta}} + \frac{1}{r \sin \theta} \frac{\partial f}{\partial \phi} \hat{\mathbf{\Phi}}$$

Check by checking that the following is true

$$\mathrm{d}f = \nabla f \cdot \mathrm{d}\vec{s}$$

Verification

$$\begin{split} \nabla f \cdot \mathrm{d} \, \overrightarrow{s} &= (\nabla f)_r \mathrm{d} s_r + (\nabla f)_\theta \mathrm{d} s_\theta + (\nabla f)_\phi \mathrm{d} s_\phi \\ &= \frac{\partial f}{\partial r} \mathrm{d} r + \frac{1}{r} \frac{\partial f}{\partial \theta} r \mathrm{d} \theta + \frac{1}{r \mathrm{sin} \theta} \frac{\partial f}{\partial \phi} r \mathrm{sin} \theta \mathrm{d} \phi \\ &= \frac{\partial f}{\partial r} \mathrm{d} r + \frac{\partial f}{\partial \theta} \mathrm{d} \theta + \frac{\partial f}{\partial \phi} \mathrm{d} \phi \\ &= \mathrm{d} f \end{split}$$

Step 1: The radial direction (*)

If we vary a small step dr in the direction of $\hat{\mathbf{r}}$ (straight outwards):

- The distance traveled is simply the change in radius.
- $\mathrm{d}s_r = \mathrm{d}r$

Step 2: The polar angle direction (θ)

We vary the angle θ by a small amount $d\theta$ (we move along a "meridian" downwards from the north pole):

- We move along a circle with radius *r*.
- The arc length is radius × angle.
- $ds_{\theta} = r \cdot d\theta$

Step 3: The azimuthal direction (*)

We vary the angle ϕ by a small amount $d\phi$ (we rotate around the z-axis):

- We move along a circle parallel to the xy-plane.
- **Note:** The radius of *this* circle is not *r*, but the distance from the point to the z-axis.
- If you look at the image, you can see that this radius is equal to $R_{xy} = r \sin \theta$.
- The arc length is therefore (radius in xy-plane) × angle.
- $ds_{\phi} = (r\sin\theta) \cdot d\phi$

Summary for your overview

Coordinate	Unit Vector	Traversed Distance (ds)	Gradient Term (factor for the partial derivative)
r	î	dr	1
θ	ê	$r \mathrm{d} heta$	$\frac{1}{r}$
φ	φ̂	$r \mathrm{sin} heta \mathrm{d} \phi$	$\frac{1}{r\sin\theta}$